

```
#include <stdlib.h>
#include <string.h>
#include <ctype.h>

#define MAXPAROLA 30
#define MAXRIGA 80

int main(int argc, char *argv[])
{
    int freq[MAXPAROLA]; /* vettore di contatori
delle frequenze delle lunghezze delle parole */
    char riga[MAXRIGA];
    int i, inizio, lunghezza;
    FILE *f;

    for(i=0; i<MAXPAROLA; i++)
        freq[i]=0;

    if(argc != 2)
    {
        fprintf(stderr, "ERRORE: serve un parametro con il nome del file\n");
        exit(1);
    }
    f = fopen(argv[1], "r");
    if(f==NULL)
    {
        fprintf(stderr, "ERRORE: impossibile aprire il file %s\n", argv[1]);
        exit(1);
    }

    while( fgets( riga, MAXRIGA, f ) != NULL )
```

# Heap

## Heap Sort

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## ADT Heap

### ❖ A heap is a binary tree with

#### ➤ A structural property

- Almost complete and almost balanced
  - All levels are complete, possibly except the last one, filled from left to right

#### ➤ A functional property (**max** heap)

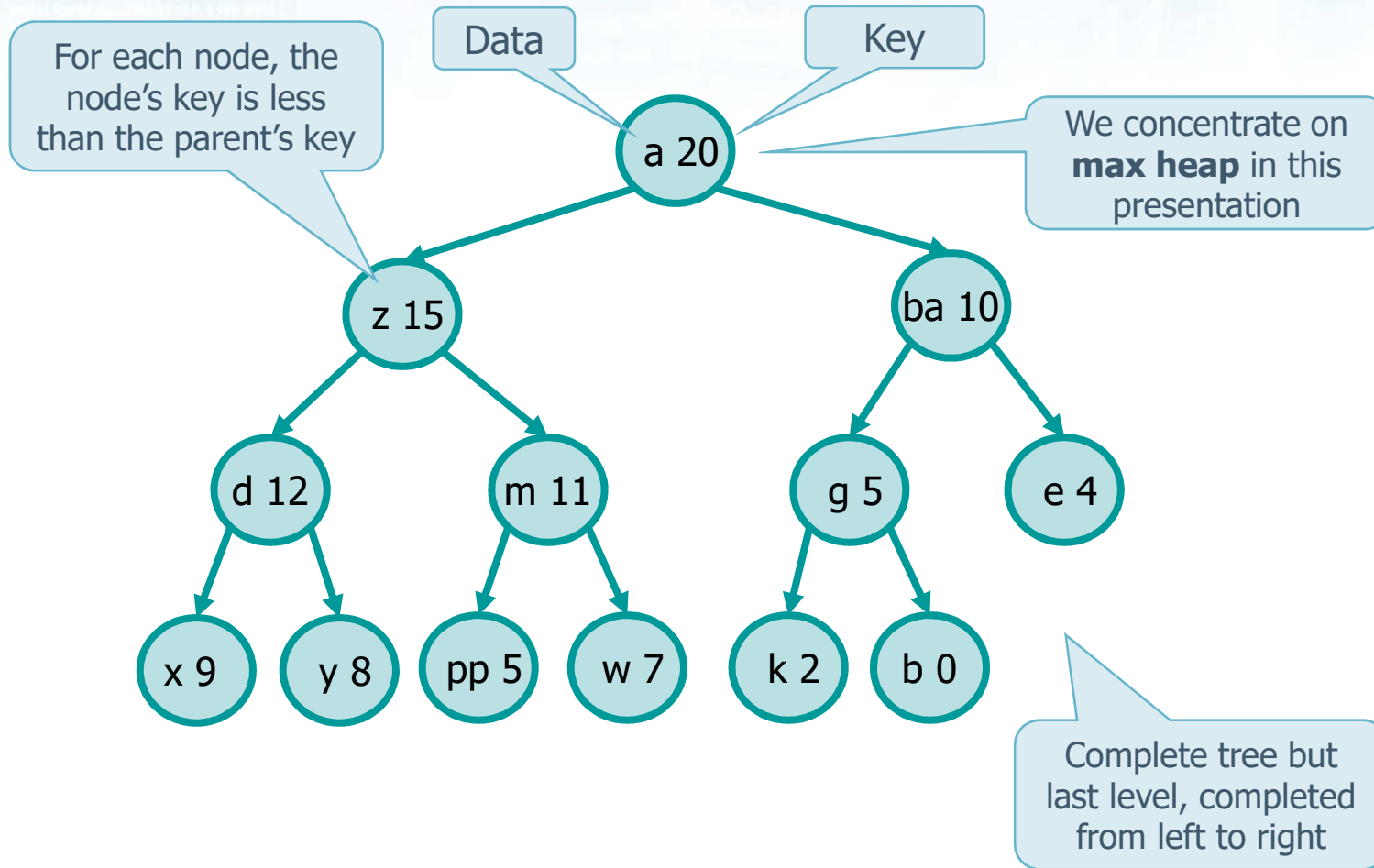
- For each node different from the root we have that the key of the node is less than the key of the parent node
  - $\text{key}[\text{parent}(\text{node})] \geq \text{key}(\text{node})$

We have both **max** and **min** heaps

### ❖ Consequence

#### ➤ The maximum key is in the root

# Example



## ADT Heap

- ❖ A heap can be stored in an array of Items
- ❖ The heap's wrapper can be defined as

```
struct heap_s {  
    Item *A;  
    int heapsize;  
} heap_t;
```

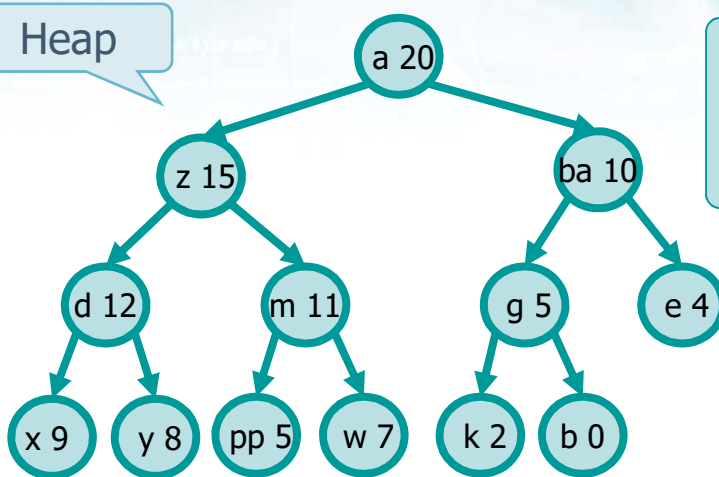
The array A of maxN Items store the items (keys and data fields)

Heapsize specify the number of elements stored in the heap heap->A

## ADT Heap

- ❖ The root of the heap is stored in
  - $\text{heap} \rightarrow A[0]$
- ❖ Given a node  $i$ , we define
  - $\text{LEFT}(i) = 2 \cdot i + 1$
  - $\text{RIGHT}(i) = 2 \cdot i + 2$
  - $\text{PARENT}(i) = (i - 1) / 2$
- ❖ Thus given a node  $\text{heap} \rightarrow A[i]$ 
  - Its left child is  $\text{heap} \rightarrow A[\text{LEFT}(i)]$
  - Its right child is  $\text{heap} \rightarrow A[\text{RIGHT}(i)]$
  - Its parent is  $\text{heap} \rightarrow A[\text{PARENT}(i)]$

# Example



```

#define LEFT(i)    (2*i+1)
#define RIGHT(i)   (2*i+2)
#define PARENT(i) ((int)(i-1)/2)
    
```

Array representation

heap->A

a	z	ba	d	m	g	e	x	y	pp	w	k	b		
20	15	10	12	11	5	4	9	8	5	7	2	0		
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14

heap->heapsize = 13

Array (maximum) maxN = 15

## Heap sort

- ❖ Focusing of the task of sorting, the heap sort ordering algorithm, is implemented through 3 functions
  - `heapify (heap, i)`
  - `heapbuild (heap)`
  - `heapsort (heap)`
- ❖ These functions call each other to elegantly build-up the final ordering

## Function heapify

### ❖ Premises

- Given a node  $i$
- Its sub-trees  $\text{LEFT}(i)$  and  $\text{RIGHT}(i)$  are already heaps

### ❖ Outcome

- Turn into a heap the entire tree rooted at  $i$ , i.e., node  $i$ , with sub-trees  $\text{LEFT}(i)$  and  $\text{RIGHT}(i)$



## Function heapify

### ❖ Process

- Compare  $A[i]$ ,  $LEFT(i)$  and  $RIGHT(i)$ 
  - Assign to  $A[i]$  the maximum among  $A[i]$ ,  $LEFT(i)$  and  $RIGHT(i)$
- If there has been a swap between  $A[i]$  and  $LEFT(i)$ 
  - Recursively apply heapify on the subtree whose root is  $LEFT(i)$
- If there has been a swap between  $A[i]$  and  $RIGHT(i)$ 
  - Recursively apply heapify on the subtree whose root is  $RIGHT(i)$

### ❖ Complexity

- $T(n) = O(\lg n)$

Height of the node  
 $\log n$  for the entire tree

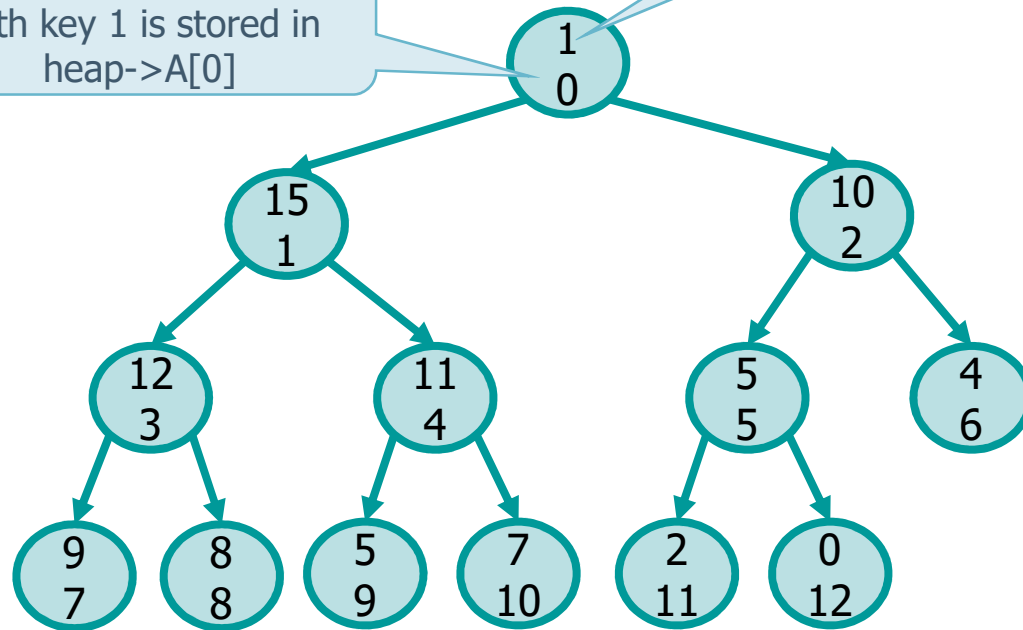
# Example

## ❖ Call function

➤ heapify (A, 0)

Array index, i.e., node with key 1 is stored in heap->A[0]

Only (integer) keys are shown, not data items



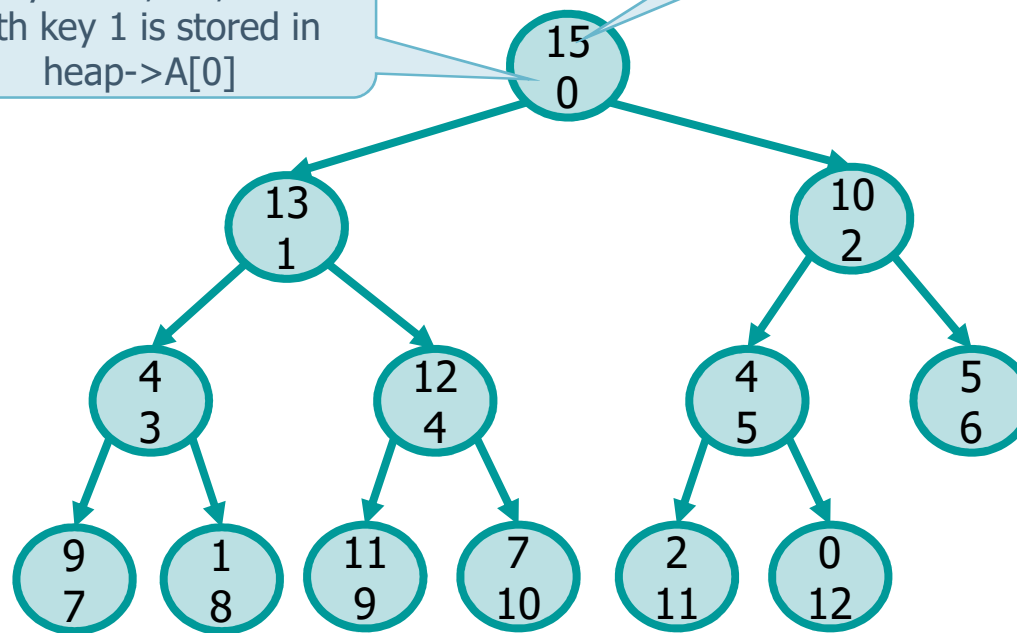
# Solution

## ❖ Call function

➤ heapify (A, 0)

Array index, i.e., node with key 1 is stored in heap->A[0]

Only (integer) keys are shown, not data items



## Implementation

```
void heapify (heap_t heap, int i) {
    int l, r, largest;
    l = LEFT(i);
    r = RIGHT(i);
    if ((l < heap->heapsize) &&
        (item_greater (heap->A[l], heap->A[i])))
        largest = l;
    else
        largest = i;
    if ((r < heap->heapsize) &&
        (item_greater (heap->A[r], heap->A[largest])))
        largest = r;
    if (largest != i) {
        swap (heap, i, largest);
        heapify (heap, largest);
    }
    return;
}
```

Function  
**item\_greater**  
compares keys

## Function heapbuild

### ❖ Premises

- Given a binary tree complete but at the last level and stored into array heap- $\rightarrow A$

### ❖ Outcome

- Turn array heap- $\rightarrow A$  into a heap

## Function heapbuild

### ❖ Process

- Leaves are heaps
- Apply the **heapify** function
  - Starting from the parent node of the last pair of leaves
  - Move backward on the array until the root is manipulated

### ❖ Complexity

- $T(n) = O(n)$

N calls to heapify should imply  $O(n \cdot \log)$ .  
This bound is correct but not tight.  
A tighter bound can be proven by a more accurate count of the height of the subtrees and the number of calls to heapify.

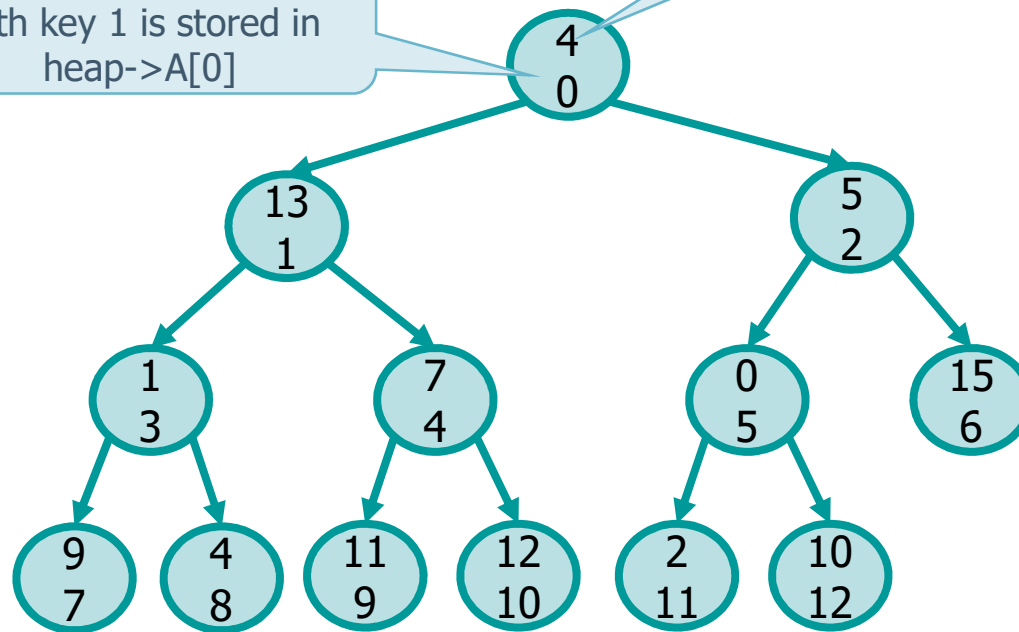
# Exercise

## ❖ Call function

### ➤ heapbuild (A)

Array index, i.e., node with key 1 is stored in heap->A[0]

Only (integer) keys are shown, not data items



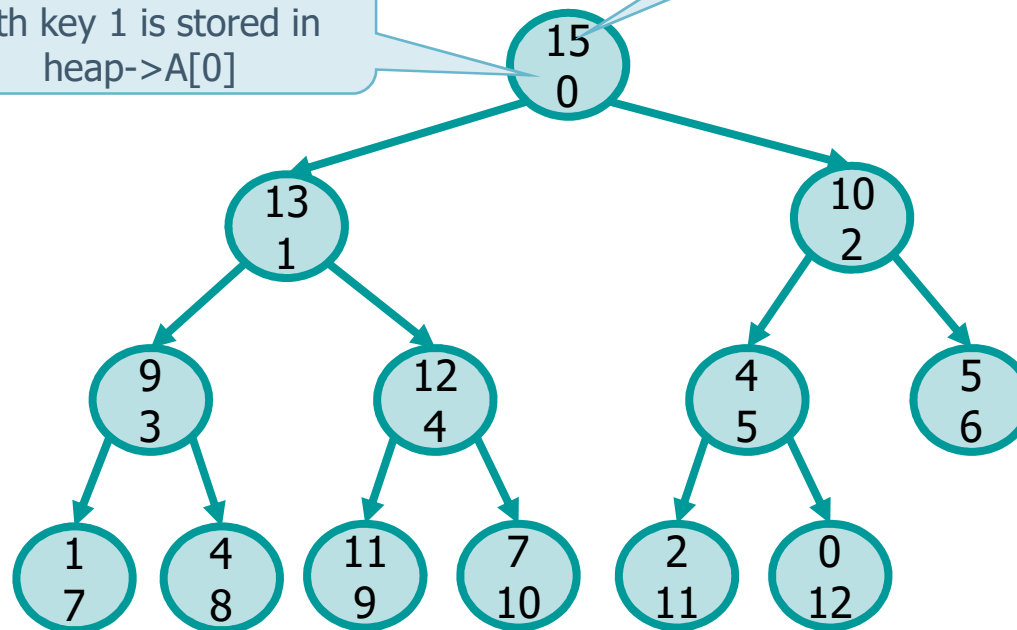
# Solution

## ❖ Call function

### ➤ heapbuild (A)

Array index, i.e., node with key 1 is stored in heap->A[0]

Only (integer) keys are shown, not data items





## Implementation

```
void heapbuild (heap_t heap) {  
    int i;  
  
    for (i=(heap->heapsize)/2-1; i >= 0; i--) {  
        heapify (heap, i);  
    }  
  
    return;  
}
```

Start from the last  
node of the last  
complete tree level

Call heapify on  
each node

Move backward till the  
root

## Function heapsort

### ❖ Premises

- Given a binary tree complete but at the last level and stored into array heap- $\rightarrow$ A

### ❖ Outcome

- Turn array heap- $\rightarrow$ A into a completely sorted array

## Function heapsort

### ❖ Process

- Turns the array into a heap using **heapbuild**
- Swaps first and last elements
- Decreases heap size by 1
- Reinforces the heap property using **heapify**
- Repeats until the heap is empty and the array ordered

### ❖ Complexity

- $T(n) = O(n \cdot \lg n)$

### ❖ In place

### ❖ Not stable

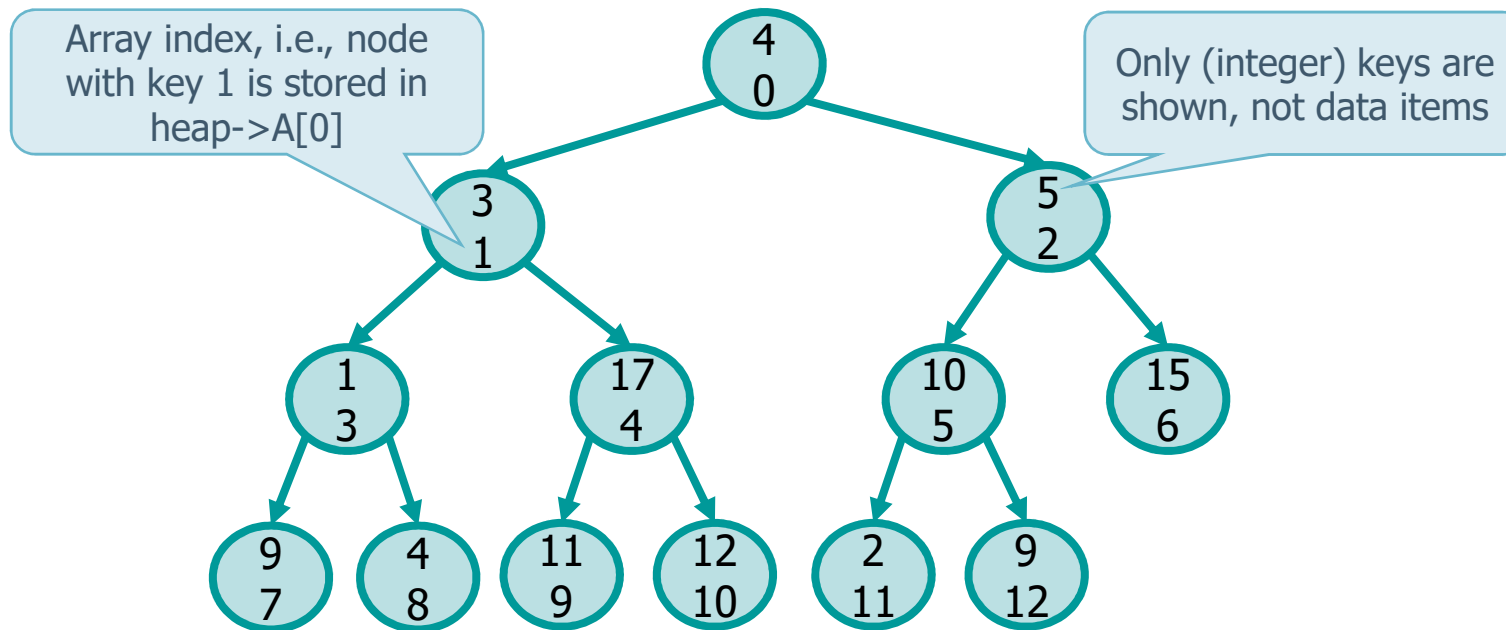
A single call to buildheap  $\rightarrow O(n)$   
+  
n calls to heapify, each one  $\rightarrow O(\lg n)$   
=  
implies an overall cost  $\rightarrow O(n \cdot \lg n)$

# Exercise

## ❖ Call function

➤ heapsort (A)

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	4	3	5	1	17	10	15	9	4	11	12	2	9

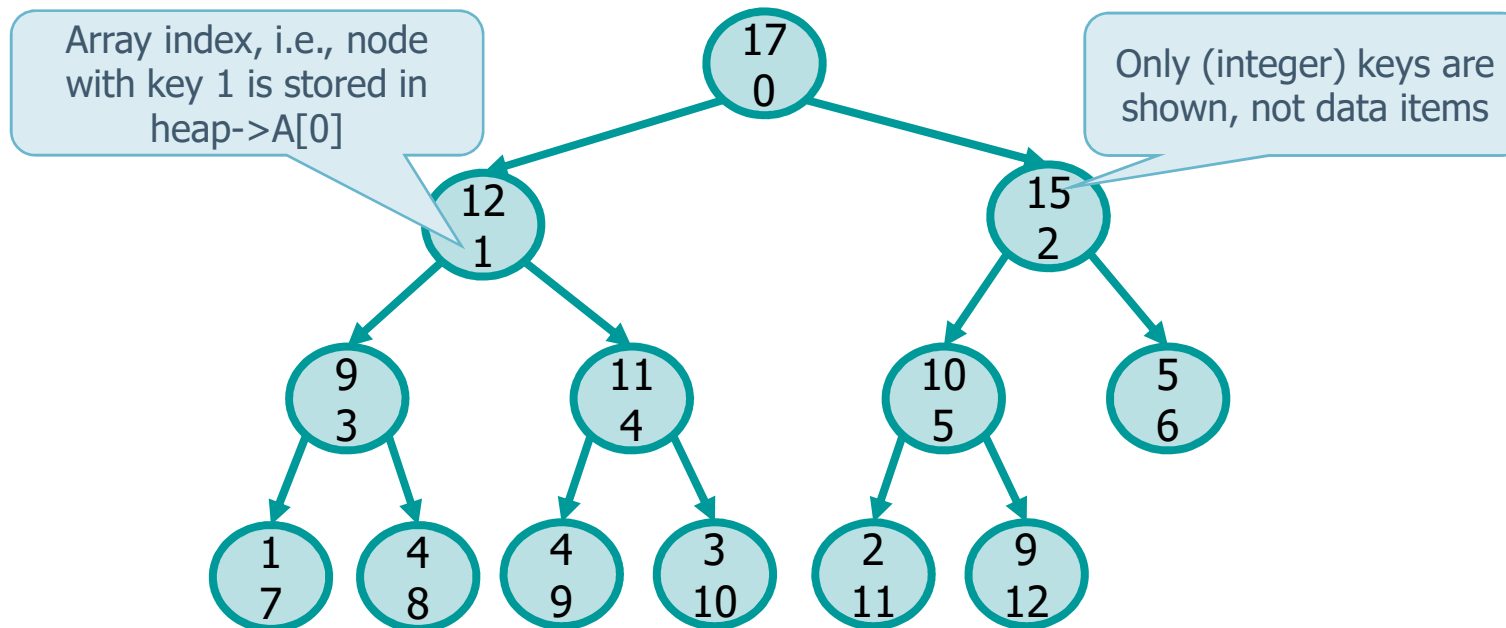


# Solution

## ❖ Call function

### ➤ heapsort (A)

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	1	2	3	4	4	5	9	9	10	11	12	15	17



## Implementation

```
void heapsort (heap_t heap) {  
    int i, tmp;  
  
    heapbuild (heap);  
  
    tmp = heap->heapsize;  
    for (i=heap->heapsize-1; i>0; i--) {  
        swap (heap, 0, i);  
        heap->heapsize--;  
        heapify (heap,0);  
    }  
    heap->heapsize = tmp;  
  
    return;  
}
```

Initial heap build.  
Forces max value into  
the root

For heapsize-1 times

Move max value into  
rightmost element

Heapify again forcing  
new max into root

## Exercise

- ❖ Is the following sequence a max heap?
  - 23 17 14 6 13 10 1 5 7 12

## Exercise

- ❖ Sort the following sequence in ascending order using heap-sort

➤ 12 14 43 10 80 100 61 32 89 78 44 57 11 68 85 56



## Exercise

- ❖ Sort the following sequence in descending order using heap-sort

➤ 41 58 65 36 12 69 13 14 23 10 60 100 78 44 17 21